

# JOSEPH EARLY

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## EDUCATION AND QUALIFICATIONS

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### The Alan Turing Institute and University of Southampton

2019 - 2023 (Ongoing)

*PhD: Computer Science (AI)*

- PhD with the Agents, Interaction, and Complexity group at the University of Southampton (UoS).
- Member of The Alan Turing Institute (ATI) Doctoral Studentship Scheme (2019-2023 Cohort).
- Completing a thesis titled *Interpretable Multiple Instance Learning: Theory, Methods, and Applications*.

#### Research Outputs

- Published 10 papers in major conferences and journals (such as NeurIPS and ICLR).
- Collaborated with Amazon Prime Video, Bristol University, QMUL, and Georgia Institute of Technology.
- Reviewed for Nature Scientific Reports, AAMAS, ICML, NeurIPS, and ICLR.
- Presented work at international conferences and the Climate Change AI Summer School (2022).
- Published [software](#) (600+ downloads per month) and [articles](#) (6000+ reads per month).

#### Communication

- Interviewed on AI topics by the BBC World Service Digital Planet podcast and Newsweek.
- Co-founder of the ATI's [Entrepreneurship Interest Group](#). Hosted five events in 2021/2022.
- Student representative for the ATI 2019-2023 Doctoral Cohort. Engagement with ATI Management.

#### Awards

- UoS Three Minute Thesis Finalist with *Explainable AI for High Resolution Images* (2022).
- UoS Teaching Award winner for Undergraduate and Master's lecturing and lab demonstration (2021).
- European Journal of Surgical Oncology BASO Raven Prize Best Presentation Winner (2020).

### University of Southampton

2015 - 2019

*Integrated MEng: Computer Science*

*First Class Honours, Average Grade: 83%*

#### Key Modules

- Computer Vision (86%)
- Deep Learning (86%)
- Evolution of Complexity (91%)
- Intelligent Agents (81%)
- Intelligent Systems (88%)
- Machine Learning (80%)
- Programming Language Concepts (86%)
- Reinforcement and Online Learning (86%)
- Simulation Modelling (92%)
- Third Year Individual Project (Dissertation) (81%)

#### Awards

- Winton Capital Management Prize for Top Student in Computer Science (2019).
- Best Master's Group Design Project Award for *Detection of Anomalies in IoT Environments* (2019).

## WORK HISTORY AND EXPERIENCE

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### Amazon

2023

*Applied Science Internship*

- 6-month internship with Amazon Prime Video, leading a research project intended for publication.
- Development of novel machine learning approaches for interpretable time series classification.
- Improved technical research abilities; learnt and applied new skills on the use of AI in industry.

## BOON

2018 – 2019

### *Machine Learning Developer*

- Worked for a start-up as part of the University of Southampton Future Worlds accelerator.
- Developed significant improvements to machine learning systems (50% increase in model performance).
- Contributed to the overall progress of the company by attending events and networking.

## Defence Science and Technology Laboratory (DSTL)

2018 - 2019

### *Project Leader, Backend Engineer, and Machine Learning Developer*

- Lead a team of four for the UoS Master's Group Design Project in collaboration with DSTL.
- Specialised development using machine learning to detect anomalies in IoT sensor activity.
- Awarded best project and developed leadership skills to co-ordinate a team of different specialities.

## University of Southampton

2018

### *Research Assistant Internship*

- 12-week summer internship developing a Responsible AI platform for Multi-UAV Coordination.
- Worked with in an academic research team with industrial partners (Thales).

## Roke Manor Research

2017

### *Full-stack Developer Internship*

- 8-week summer internship on a data consolidation and web development project.
- Took an active role in project development such as organising meetings with clients.

## ACM and IEEEExtreme

2016 - 2017

- Competed in programming competitions, achieving results including first in the UK and top 10% worldwide.

## KEY PUBLICATIONS (MOST RECENT FIRST)

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- A Risk-based Approach to AI Regulation: System Categorisation and Explainable AI Practices  
*SCRIPTed: A Journal of Law, Technology & Society*, 2023.
- Inferring Player Location in Sports Matches: Multi-Agent Spatial Imputation from Limited Observations  
*Autonomous Agents and Multiagent Systems (AAMAS)*, 2023.
- Non-Markovian Reward Modelling from Trajectory Labels via Interpretable Multiple Instance Learning  
*Neural Information Processing Systems (NeurIPS)*, 2022.
- Model Agnostic Interpretability for Multiple Instance Learning  
*International Conference on Learning Representations (ICLR)*, 2022.
- Scene-to-Patch Earth Observation: Multiple Instance Learning for Land Cover Classification  
*Tackling Climate Change with Machine Learning (NeurIPS Workshop)*, 2022.
- Revisiting Deep Fisher Vectors: Using Fisher Information to Improve Object Classification  
*British Machine Vision Conference (BMVC)*, 2022.
- Non-Asimov Explanations Regulating AI Through Transparency  
*Nordic Yearbook of Law and Informatics*, 2021.

## TECHNICAL STRENGTHS

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<b>Programming</b>	Python, PyTorch, Jupyter Notebooks, Bash, Java, C/C++, JavaScript
<b>Software</b>	Git, LaTeX, Google Colab, MacOS, LinuxOS, VirtualBox, Microsoft Azure, AWS
<b>Techniques</b>	Supervised Learning, Reinforcement Learning, Computer Vision, Generative Models, Deep Learning, Genetic Algorithms, High Performance Computing, Time Series, IoT

## REFERENCES

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Available upon request